

Boppity Bop Bop Bop

Children stand in a circle while one child in the middle points to another child and tries to complete a phrase before the other child finishes the word.

Executive Function Focus:

- Inhibitory Control – waiting and listening
- Cognitive Flexibility – strategic planning

Material's List:

NONE!

Social Emotional Skills:

- Uses strategies to wait
- Processes irrelevant information
- Uses social cues appropriately

Before you Start/Set Up:

Go over instructions. Provide examples of each sequence and use call and response to make sure everyone knows how to play the game.

How to Play:

Have kids stand in a circle shoulder-to-shoulder. One person stands in the middle and points to someone in the circle and says,

"Boppity bop bop bop!"

If the player in the middle completes the phrase before the other person says, "Bop," the two switch places. If the player on the outside says, "Bop," before the middle child finishes the phrase, the game continues with the same player in the middle.

The player in the middle can fake out the other kids by simply pointing and saying, "Bop," to a player in the circle. If the outside player says, "Bop," the two switch places.

Variations:

- Resolve all ties with *Rock, Paper, Scissors*.
- Have the player in the circle say the child's name next to them before saying "Bop."
- The children in the circle must run in place until the middle player points to someone.
- Use a ball instead of pointing.

Reflective Questions:

"What strategy did you use so you weren't faked out by the middle person?"

"How did it feel to be in the middle longer than you wanted?"

"How did you continue to pay attention when no one pointed at you right away?"